

COMPILER (CSE 4120)

(Lecture 1: Overview)

Sungwon Jung

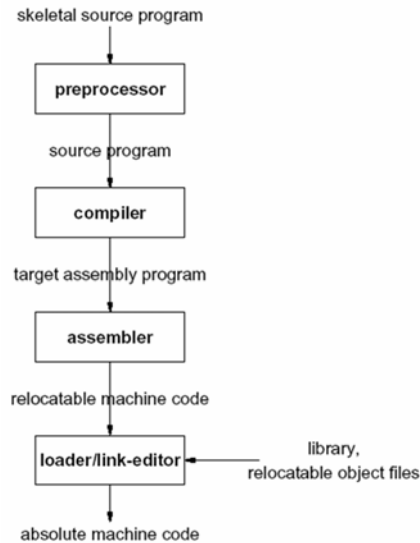
Mobile Computing & Data Engineering Lab
Dept. of Computer Science and Engineering
Sogang University
Seoul, Korea
Tel: +82-2-705-8930
Email : jungsung@sogang.ac.kr

What is a compiler ?

- Programming problems are easier to solve in high level languages
 - Language closer to the level of the problem domain
 - **FORTRAN** : numerical problems
 - **Tcl/Tk** : graphical user interfaces
- Solutions are usually more efficient (faster, smaller) when written in machine language
 - Language that reflects to the cycle-by-cycle working of a processor
- Compilers are the bridges:
 - Tools to translate program written in high level languages to efficient executable code

The Context of a Compiler

- Language processing system: Typical “compilation”



CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

Why study compilers?

- To understand existing language better
- To understand the interface between applications and architectures
- To write compilers for useful domain-specific language (TeX, HTML, Postscript, SQL, ...)
- To implement your own language
- To talk intelligently about languages
- To learn a wide range of compiler algorithms and theories
- To learn various tools (Lex, Yacc, debuggers, ...)
- To enhance your programming and software engineering skills

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

Source Code

- Source code: optimized for human readability
 - expressive: matches human grammar
 - redundant

```
int expr(int n)
{
    int d;
    d = 4 * n * n * (n + 1) * (n + 1);
    return d;
}
```

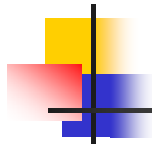
CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

Machine Code

- Optimized for hardware
- Redundancy, ambiguity reduced
- Information about intent lost
- Assembly code: lowest-level source

```
lda $30, -32($30)          addq $3, 1, $4
stq $26, 0($30)           mull $2, $4, $2
stq $15, 8($30)           ldl $3, 16($15)
bis $30, $30, $15         addq $3, 1, $4
bis $16, $16, $1          mull $2, $4, $2
stl $1, 16($15)           stl $2, 20($15)
lds $f1, 16($15)          ldl $0, 20($15)
sts $f1, 24($15)          br $31, $33
ldl $5, 24($15)           $33:
bis $5, $5, $2            bis $15, $15, $30
s4addq $2, 0, $3          ldq $26, 0($30)
ldl $4, 16($15)           ldq $15, 8($30)
mull $4, $3, $2           addq $30, 32, $30
ldl $3, 16($15)          ret $31, ($26), 1
```

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung



What do you generally expect from a compiler?

- Correct compilation
- Good performance of the target program
- Short compilation time
- Detailed and specific error reports

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung



Example (Output assembly code)

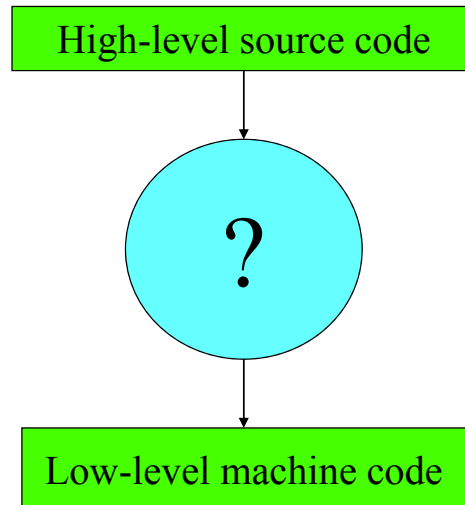
- Unoptimized Code
- Optimized Code

```
lda $30,-32($30)
stq $26,0($30)
stq $15,8($30)
bis $30,$30,$15
bis $16,$16,$1
stl $1,16($15)
lds $f1,16($15)
sts $f1,24($15)
ldl $5,24($15)
bis $5,$5,$2
s4addq $2,0,$3
ldl $4,16($15)
mull $4,$3,$2
ldl $3,16($15)
addq $3,1,$4
mull $2,$4,$2
ldl $3,16($15)
addq $3,1,$4
mull $2,$4,$2
stl $2,20($15)
ldl $0,20($15)
br $31,$33
$33:
bis $15,$15,$30
ldq $26,0($30)
ldq $15,8($30)
addq $30,32,$30
ret $31,($26),1
```

```
s4addq $16,0,$0
mull $16,$0,$0
addq $16,1,$16
mull $0,$16,$0
mull $0,$16,$0
ret $31,($26),1
```

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

How to translate effectively?



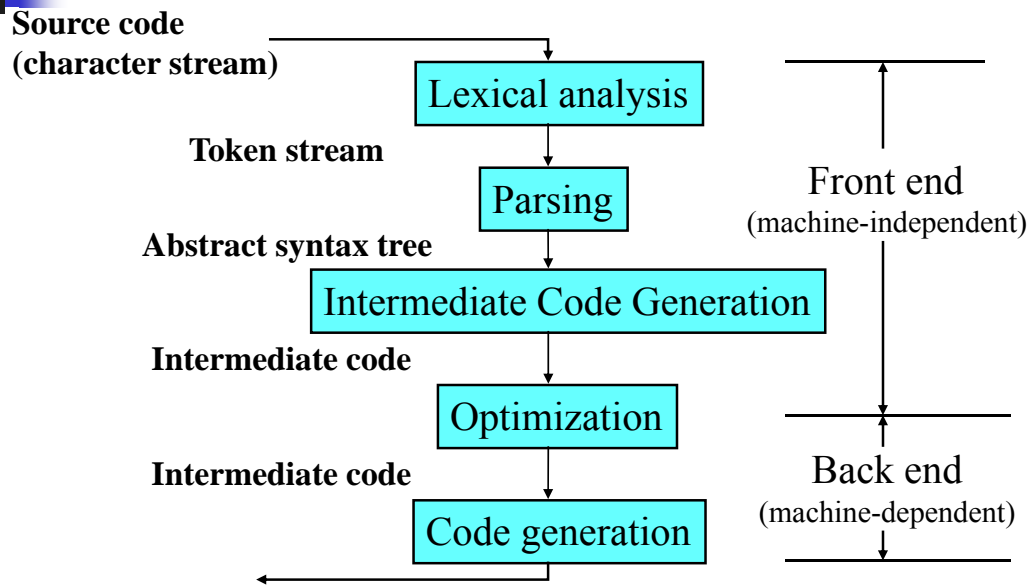
CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

Idea: Translate in Steps

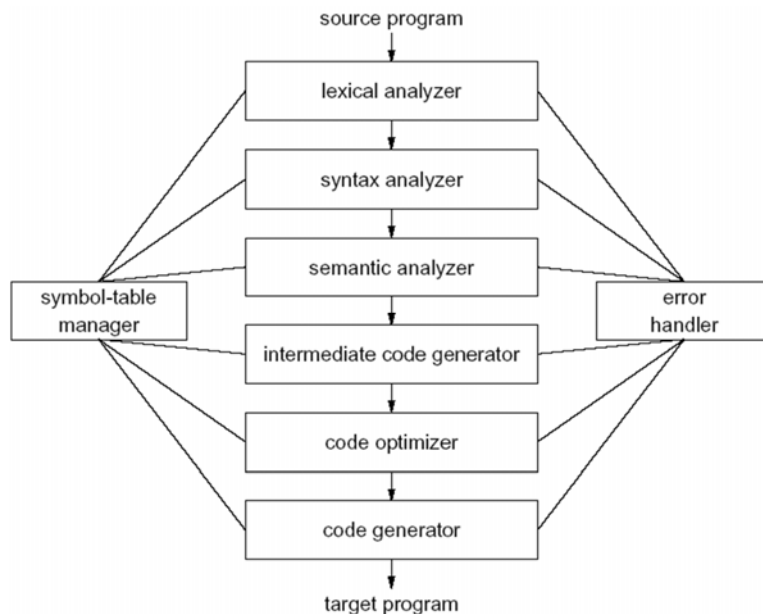
- Series of program representations
- Intermediate representations optimized for program manipulations of various kinds (checking and optimization)
- Become more machine-specific, less language-specific as translation proceeds

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung

Standard Compiler Structure



The phase of a Compiler





Role of Phases

1. Lexical analyzer (scanner):
 - input characters → tokens
2. Syntax analyzer (parser):
 - tokens → syntax tree
3. Semantic analyzer:
 - type checking, etc.
4. Intermediate code generator:
 - syntax tree → intermediate code
5. Code optimizer:
 - improvements to intermediate code
6. Final code generator:
 - intermediate code → executable/assembly code

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung



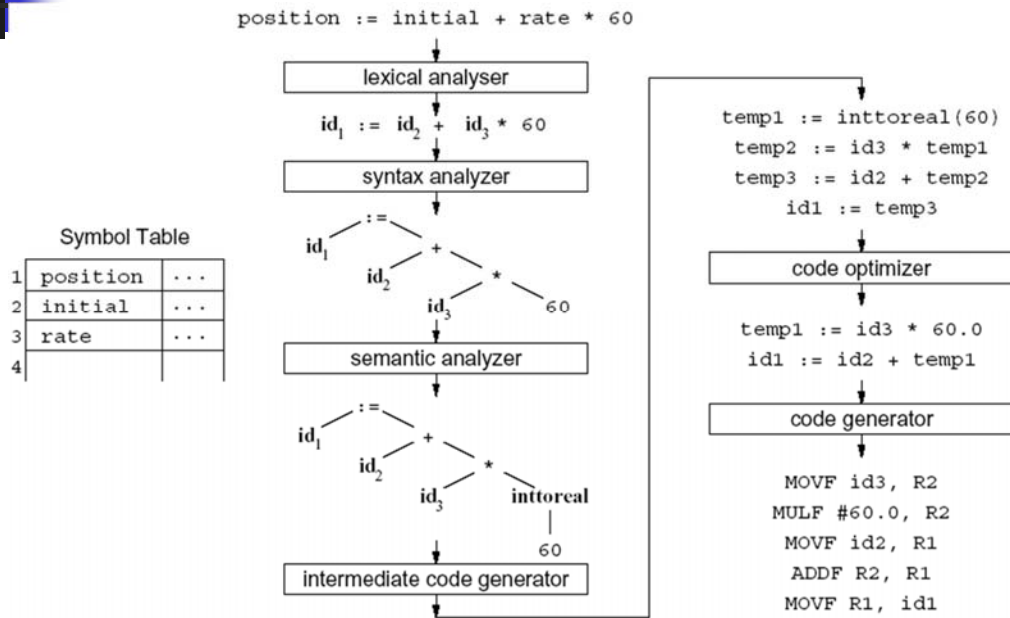
Symbol Table Management

- Symbol Table
 - Data structure containing a record for each identifier with attributes
 - Attribute: storage allocation information – identifier, type, scope, etc.
 - Collection of records organized into lists, arrays or hash tables

CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung



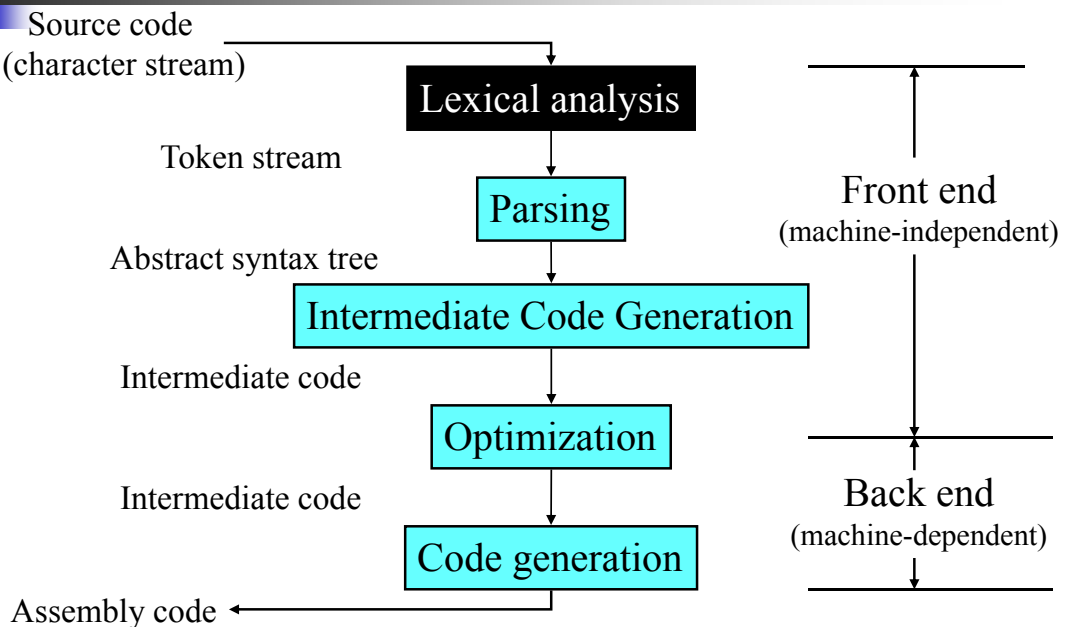
Translation of a Statement



CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung



First Step: Lexical Analysis



CSE 4120 Fundamentals of Compiler Construction -- Sungwon Jung