

COMPILER (CSE 4120)

(Lecture 11: Semantic Analysis 4)

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Type Inference and Type Checking

- Describe a type checker for a simple language in terms of semantic actions, based on a representation of types and a *typeEqual* operation
- A Simple grammar to illustrate type checking

```
program → var-decls ; stmts
var-decls → var-decls ; var-decl | var-decl
var-decl → id : type-exp
type-exp → int | bool | array [num] of type-exp
stmts → stmts ; stmt | stmt
stmt → if exp then stmt | id := exp
```

- Assume the availability of a symbol table
 - Contains variable names and associated types
 - Have operations
 - *insert* – inserts a name and a type into the table
 - *lookup* – returns the associated type of a name

```

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var-decls → var-decls ; var-decl | var-decl
var-decl → id : type-exp
type-exp → int | bool | array [num] of type-exp
stmts → stmts ; stmt | stmt
stmt → if exp then stmt | id := exp
    
```

Type Inference and Type Checking

Declarations

- Causes the type of an identifier to be entered into the symbol table
 - the grammar rule

$var-decl \rightarrow id : type-exp$

has the associated semantic action

$insert(id.name, type-exp.type)$

- int and bool

| | |
|-----------------------------|----------------------------|
| $type-exp \rightarrow int$ | $type-exp.type := integer$ |
| $type-exp \rightarrow bool$ | $type-exp.type := boolean$ |

- Types are assumed to be kept as some kind of tree structure

- $makeTypeNode(array, size, type)$ construct the following type node

- Grammar Rule:

$type-exp_1 \rightarrow array [num] of type-exp_2$

- Associated Semantic rule:

$type-exp_1.type := makeTypeNode(array, num.size, type-exp_2.type)$

- The child of the array node is the type given by the type parameter



```

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```

Type Inference and Type Checking

Statements

- Statements do not themselves have types, but substructures will need to be checked for type correctness

- Examples:

- if-statement* :

- The conditional expression must have Boolean type

- Grammar rule: $stmt \rightarrow if\ exp\ then\ stmt$

- Semantic rule: **if not** $typeEqual(exp.type, boolean)$ **then** $type-error(stmt)$

- assignment statement*

- The variable being assigned must have the same type as the expression whose value it is to receive

- Grammar rule: $stmt \rightarrow id := exp$

- Semantic rule:

if not $typeEqual(lookup(id.name), exp.type)$ **then** $type-error(stmt)$

```

program → var-decls ; stmts
var-decls → var-decls ; var-decl | var-decl
var-decl → id : type-exp
type-exp → int | bool | array [num] of type-exp
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Type Inference and Type Checking

■ Expressions

- The missing grammar rules for the above grammar:
 - $exp \rightarrow exp + exp \mid exp \text{ or } exp \mid exp [exp] \mid num \mid true \mid false \mid id$
- Constant expressions, such as numbers and the Boolean value true and false, have implicitly defined *integer* and *Boolean* types

| | |
|---|--|
| $exp_1 \rightarrow exp_2 + exp_3$ | if not (typeEqual($exp_2.type$, integer) and typeEqual($exp_3.type$, integer)) then type-error(exp_1) ; $exp_1.type := integer$ |
| $exp_1 \rightarrow exp_2 \text{ or } exp_3$ | if not (typeEqual($exp_2.type$, boolean) and typeEqual($exp_3.type$, boolean)) then type-error(exp_1) ; $exp_1.type := boolean$ |
| $exp_1 \rightarrow exp_2 [exp_3]$ | if isArrayType($exp_2.type$) and typeEqual($exp_3.type$, integer) then $exp_1.type := exp_2.type.child1$ else type-error(exp_1) |
| $exp \rightarrow num$ | $exp.type := integer$ |
| $exp \rightarrow true$ | $exp.type := boolean$ |
| $exp \rightarrow false$ | $exp.type := boolean$ |
| $exp \rightarrow id$ | $exp.type := lookup(id.name)$ |